

APOCALYPSE WORLD

SURVIVOR

experience ○○○○○

NAME

LOOK

HX

GEAR AND BARTER

If you are charging someone wealthy for your service, 1-barter is the going rate for: 1-months hard and honest work, or one dangerous task no one else wants to take up, completed.

stats highlight

COOL
act under fire

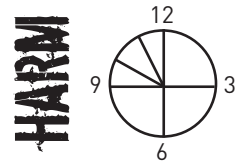
HARD
seize by force, go aggro

HOT
seduce or manipulate

SHARP
read a situation or person

WEIRD
open your brain

HOLDS



- shattered (-1 cool)
- crippled (-1 hard)
- disfigured (-1 hot)
- broken (-1 sharp)

- Inner Strength:** When your survival or the survival of someone imperative to your purpose is at stake, you get +1 to your roll. Note that this move only works when a failure means life or death, not for injuries or other consequences that might lead up to such a situation.
- Unwavering:** Ignore the effects of your first debility, when it is taken or henceforth for one already chosen.
- There's always a way:** When you must enter or exit a place to fulfill or continue on your journey, roll+sharp. On a 10+, choose 2. On a 7-9, choose 3. On a miss, choose 3, and take -1forward.
 - *The way is harmful – take 1harm (ap)*
 - *The way is treacherous – you are acting under fire*
 - *The way is loud – whomever blocks your path will know of your movement*
 - *The way is costly – you must spend 1 barter to bribe or negotiate your path*
- Will to live:** As long as you are not actively bound or otherwise unable to tend to yourself, wounds at 10:00 or 11:00 automatically stabilize. Acting under fire rolls may still be called for strenuous movement or the like, at risk of further injuring yourself.
- Resourceful:** When you need to fashion a simple tool or supply, and have time and reasonable materials at your disposal, roll+cool. On a hit, you make it. On a 10+, choose 1. On a 7-9, choose 3.
 - *It won't last for more than one use*
 - *It takes a long time to put together*
 - *It isn't quite what you need, but close*
 - *The search and process leaves you worn down (take -1forward)*
 On a miss, there is nothing nearby that can be fashioned into what you need, and your search has brought unwanted attention to you.
- Only human:** When you truly bear your soul – your suffering, your fears, your unmet dreams – to a close friend or lover, you and they mark experience.

When you and another character have sex, you can change the focus of your journey from whatever it was prior to protecting or serving them. In addition, you get +1hx or -1hx with them – their choice.

MORE MOVE

SURVIVOR IMPROVEMENT

- get +1hard (max stat+2)
 - get +1hard (max stat+2)
 - get +1hot (max stat+2)
 - get +1hot (max stat+2)
 - get +1sharp (max stat+2)
 - get a new survivor move
 - get a new survivor move
 - get an angel kit (cf) with capacity 2
 - get a move from another playbook
 - get a move from another playbook
-
- get +1 to any stat (max stat+3)
 - retire your character (to safety)
 - create a second character to play
 - change your character to a new type
 - choose 3 moves and expand them
 - expand the other 4 moves

JOURNEY AND ADVERSARIES

You life has always been a series of trials and struggles, driven forward by a larger purpose. This may be a life you choose, or one that has chosen you, but for better or worse, it is a part of who you are. Choose 1 journey around which your life revolves, and detail:

- Protection of someone vulnerable
- Protection of a community
- Seeking of secrets or relics
- Hunting of a person or group
- Serving a lord or master

There are others who wish to interfere with your journey. Choose 2 or 3 for your opposition and detail:

- They are widespread – numbering in the hundreds in total
- They are vicious – willing to harm those close to you without pause
- They are mad – tied to and driven by the world's psychic maelstrom
- They are trusted – many will view you as the wrongdoer
- They are feared – few will aid you against them

If at any point your journey ends – is lost, won, burnt out, or collapsed – pick a new journey or change your character type (providing the advancement is available to you).